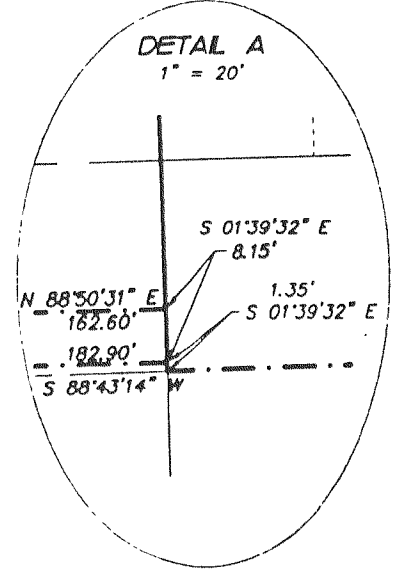
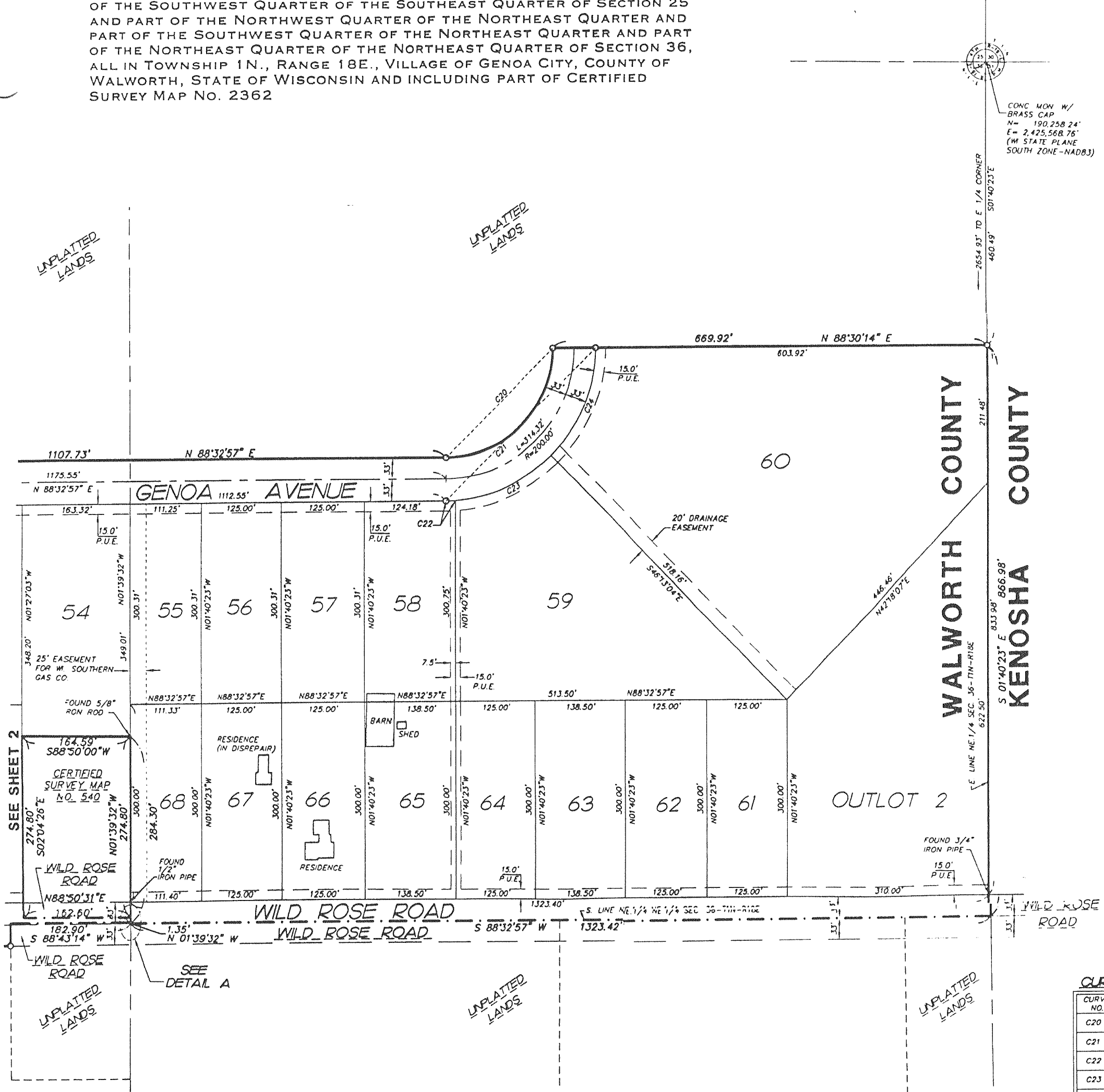


FINAL PLAT OF CORPORATE RIDGE PHASE 1

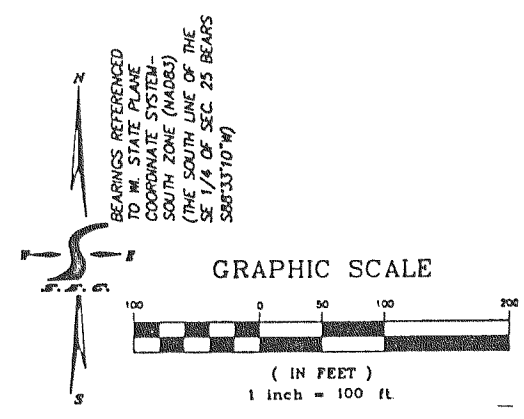
43 B

PART OF THE NORTHWEST QUARTER OF THE SOUTHEAST QUARTER AND PART OF THE SOUTHWEST QUARTER OF THE SOUTHEAST QUARTER OF SECTION 25 AND PART OF THE NORTHWEST QUARTER OF THE NORTHEAST QUARTER AND PART OF THE SOUTHWEST QUARTER OF THE NORTHEAST QUARTER AND PART OF THE NORTHEAST QUARTER OF THE NORTHEAST QUARTER OF SECTION 36, ALL IN TOWNSHIP 1N., RANGE 18E., VILLAGE OF GENOA CITY, COUNTY OF WALWORTH, STATE OF WISCONSIN AND INCLUDING PART OF CERTIFIED SURVEY MAP NO. 2362



LOT AREAS		
LOT #	SQ. FT.	ACRES
54	57,155	1.31
55	33,421	0.77
56	37,539	0.86
57	37,539	0.86
58	41,595	0.95
59	115,371	2.65
60	234,672	5.39
61	37,500	0.86
62	37,500	0.86
63	41,550	0.95
64	37,500	0.86
65	41,550	0.95
66	37,500	0.86
67	37,500	0.86
68	33,409	0.77
OUTLOT 2	142,968	3.28

CURVE TABLE							
CURVE NO.	LOT NO.	RADIUS	CHORD BEARING	CHORD LENGTH	ARC LENGTH	CENTRAL ANGLE	TANGENT BEARING
C20	EXT	167.00'	N43°31'35.5"E	236.27'	262.46'	90°02'43"	N88°32'57"E
C21	60-59-58	233.00'	S43°31'35.5"W	329.64'	366.18'	90°02'43"	S01°29'46"E
C22	58	233.00'	N86°47'15"E	14.33'	14.33'	03°31'24"	
C23	59	233.00'	N64°24'14.5"E	164.12'	167.22'	41°4'37"	
C24	60	233.00'	N21°08'35"E	184.13'	179.38'	45°16'42"	



MAPPING DATE: 3/19/01

- NOTES**
- ALL DISTANCES ALONG CURVES ARE ARC LENGTHS UNLESS OTHERWISE NOTED
 - A MINIMUM LOT FRONTAGE OF 200 FT MUST BE OBSERVED. LOT/LOTS MUST BE PURCHASED IN OBSERVANCE OF THE 200 FT FRONTAGE MINIMUM
 - ZONING CLASSIFICATION - M-1 INDUSTRIAL
 - BEARINGS ARE REFERENCED TO WISCONSIN STATE PLANE COORDINATE SYSTEM - SOUTH ZONE (NAD83)
 - SEE SHEET 2 OF 4 FOR TYPICAL LOT DETAIL OF PUBLIC UTILITY EASEMENTS

- LEGEND**
- UNLESS OTHERWISE ALREADY EXISTING AS NOTED ON THIS PLAT, THE FOLLOWING MONUMENTATION IS TO BE SET
- 1 1/4" X 30" IRON REBAR SET (4.30 LBS/LIN. FT.)
 - ALL OTHER LOT AND OUTLOT CORNERS ARE 3/4" X 24" IRON REBAR (1.50 LBS/LIN. FT.)
 - ▭ EXISTING BUILDING
 - P.U.E. - PUBLIC UTILITY EASEMENT
 - A = ARC DISTANCE
 - R = CURVE RADIUS